SIGCIS 2010 WORKSHOP PROGRAM

Schedule: Pavillion E Room Pavillion F Room 9:00-10:30

Opening Plenary (Pavillion F):
  • Introduction to the Workshop and its Theme by Thomas Haigh, University of Wisconsin-Milwaukee
  • Keynote Address: "Friction: Rethinking Speed, Power, and Possibility in the History of Information Infrastructures" by Paul Edwards, University of Michigan

10:30-10:45 Coffee break 10:45-12:00

Roundtable: Computers, Information and Society in the Classroom
  • Andrew Russell, Stevens Institute of Technology (chair & organizer)
  • Nathan Ensmenger, University of Pennsylvania
  • Rebecca Slayton, Stanford University

(Short presentations to introduce pre circulated documents, followed by general discussion).
Consolidated file of syllabi now available for download.

Examining the Interaction of Speculative Literature and Computing: Toward a Research Agenda
  • David L. Ferro, Weber State University (chair & organizer) full text
  • Janet Abbate, Virginia Tech full text
  • Eric G. Swedin, Weber State University full text
  • Thomas Haigh, University of Wisconsin-Milwaukee full text

(Short presentations to introduce pre circulated documents, followed by general discussion)

12:00-1:30 Lunch break (group lunch option TBA) 1:30-3:3

Dissertations In Progress

Chair/Commentator: Paul Edwards, University of Michigan
  • “The Akademgorodok Computing Center (1958-1990)” Ksenia Tatachenko, Princeton University. full text
  • “Digital Equipment's Rise and Fall, Could it Have Been Avoided?” Dave Goodwin, Birkbeck College London. full text
  • “A History and Ethnography of the Cocoa Software Community.” Hansen Hsu, Cornell University. full text
  • “Connecting Minds in a Multimedia Episteme: The Academic Supercomputer Centers and the Construction an Advanced Cognitive Infrastructure for the U.S. Research Community: 1983-1993” Kevin Walsh, University of California, San Diego. full text
(Short presentations to introduce pre circulated dissertation proposals, to be discussed in turn by workshop participants)

**Traditional Papers: Teaching & Showing**

Chair: Olga Pantelidou, National Technical University of Athens  
Commentator: Rebecca Slayton, Stanford University  

- “The PLATO Computer-Based Education System: Teacher's Tool or Teacher?” Christopher McDonald, Princeton University.  
- “A Material History of Bits.” Jean-François Blanchette, UCLA.  
- “Museums and the Material Culture of Video Games.” Petrina Foti, Smithsonian NMAH.

(4x20 minute presentations followed by a 10-15 minute comment and general discussion) 3:30-4:00 Coffee break

(Demonstration of the "IT History Society Archival Database," Jeffery Stein, IT History Society). 4:00-6:00

**Works in Progress**

Chair/Commentator: Tristan Thielmann, University of Siegen  

- “Making Computers Logical: Edmund Berkeley’s promotion of logical machines.” Mai Sugimoto, Kyoto University. full text  
- “Meta Filter: Coming to Agreement with Interactive Computer Technology.” Sharon Irish, UIUC. full text

(Short presentations to introduce pre circulated papers, to be discussed in turn by workshop participants)

**Traditional Papers: Place & Space**

Chair: Ann Johnson, University of South Carolina.  

• “Wat' Forever: Computing Education at the University of Waterloo.” Scott M. Campbell, University of Waterloo.

(4x20 minute presentations followed by a 10-15 minute comment and general discussion)

**Dinner:** An optional group dinner will be held following the workshop for those eager to continue conversation over food.

**Sponsorship:** SIGCIS wishes to thank the following organizations and individuals for donations made specifically to fund travel awards and other costs for this workshop.

- Richard S. Tedlow of Harvard Business School, on behalf of the Computer History Museum, $1,000
- The MIT Press, $800 raised from donated books
- School of Information Studies, University of Wisconsin, Milwaukee, $500
- IT History Society, $200